

## Andy Brown | Visual Effects Supervisor

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Andy Brown is a BAFTA and VES nominated Visual Effects Supervisor with 30 years of experience designing and directing VFX for film and television. With a career as a VFX Supervisor at Animal Logic, Method Studios, and Mill Film, Andy now works as an independent Production VFX Supervisor based in Melbourne.

Production experience includes VFX design, script breakdowns, VFX methodologies designed in collaboration with directors, producers and HOD's, budgeting and bidding in pre and postproduction, Pre-Viz, on-set supervision, creatures, environments, motion control, miniatures, motion capture, virtual production, Post-Viz, and VFX supervision in post-production.

His extensive on-set shoot supervision experience on studio films includes Black Panther (Marvel Studios), Dora and the Lost City of Gold and World Trade Center (Paramount), The Great Gatsby and Sucker Punch (Warner Brothers), Moulin Rouge! and Australia (Fox). Other favourite projects include Australian films such as Jane Campion's Holy Smoke and Chinese co-productions Hero and House of Flying Daggers directed by Zhang Yimou.

With a background in compositing and art direction, Andy collaborated with Baz Luhrmann and Production Designer Catherine Martin on creating 1920s New York in "The Great Gatsby" and art-directed the 20-minute 'Dragon Fantasy' in Zack Snyder's Sucker Punch.

### RECENT CREDITS

**La Brea Season 1,2 & 3 (30 Episodes) | HOD Production VFX Supervisor.**

**Escape from Spiderhead** (Netflix, Dir. Joseph Kosinski) On-Set VFX Supervisor, Queensland.

**Dora and the Lost City of Gold** (Paramount).

Hired by Director James Bobin, Andy was the VFX Supervisor/HOD during pre-production and principal photography in the Gold Coast, Australia. In post-production Andy supervised Mill Film's 400+ shots on Dora, which was the first film to be delivered from their new studio in Adelaide.

Prior to that Andy was the VFX Supervisor on **Black Panther** at Method Studios in Vancouver.

### FILMOGRAPHY

2023 **LA Brea Season 3** | VFX Supervisor NBC/Universal

2022 **LA Brea Season 2** | VFX Supervisor NBC/Universal

2021 **LA Brea Season 1** | VFX Supervisor NBC/Universal

2020 **Escape from Spiderhead** | Onset VFX supervisor – Netflix/Method Studios

2019 **Mortal Kombat** | Onset VFX Supervisor - Warner Bros  
2nd unit stunt scenes shot at various locations in Adelaide.

2019 **Dora and the Lost City of Gold** | Production VFX Supervisor / HOD

- 2018 **Dora and the Lost City of Gold** | VFX Supervisor at Mill Film.
- 2017 **Black Panther** | VFX Supervisor at Method Studios Vancouver
- 2016 **The Great Wall** | VFX Supervisor. (Animal Logic)
- 2015 **Monk Comes Down The Mountain** | Production VFX Supervisor. (Animal Logic)
- 2013 **The Great Gatsby** | VFX Supervisor + 2nd unit On Set VFX supervisor. (Animal Logic)  
Before and After Reel <https://vimeo.com/353964064>
- 2011 **Sucker Punch** | Dragon Fantasy Sequence - VFX Supervisor (Animal Logic)
- 2008 **Australia** | VFX Supervisor (Animal Logic)
- 2006 **World Trade Centre** | VFX Supervisor (Animal Logic)
- 2004 **House of Flying Daggers** | On set and post VFX Supervisor (Animal Logic)
- 2003 **In the Cut** | VFX Supervisor (Animal Logic)
- 2002 **Hero** | On set and post VFX Supervisor (Animal Logic)
- 2001 **Moulin Rouge** | Snr VFX Art Director (Animal Logic)
- 1999 **Holy Smoke** | VFX Supervisor (Animal Logic)
- 1997 **Mouse Hunt** | Onset VFX Supervisor Animal Logic / Art Director (Animal Logic)
- 1997 **Face/Off** | Compositor (Animal Logic)
- 1996 **Dating the Enemy** | VFX Supervisor/Compositor/Art Director. (Animal Logic)

## **AWARDS**

**VES** | Nomination for Outstanding Supporting Visual Effects in a Feature Motion - The Great Gatsby

**AACTA** | Award for Outstanding Achievement in Visual Effects - The Great Gatsby

**BAFTA** | Film Award Nomination | Best Achievement in Special Visual Effects - House of Flying Daggers.

**BAFTA** | Film Award Nomination | Best Achievement in Special Visual Effects - Moulin Rouge.

**Golden Satellite Award** | Best Visual Effects - House of Flying Daggers.

**IMDB:** [https://www.imdb.com/name/nm0113027/?ref=nm\\_sr\\_2](https://www.imdb.com/name/nm0113027/?ref=nm_sr_2)